



VR-ME

Virtual Reality for Maritime Emergencies



OUR VISION

3D Immersive training environment for maritime emergencies based on a trawler fishing vessel, accessible through a Virtual Reality kit.

An innovative virtual reality tool, non-existent in the fishing industry, that would bring the training in emergencies to a higher level.



569

CASUALTIES & INCIDENTS



16

FATALITIES



24

VERY SERIOUS CASUALTIES



14

SHIPS LOST



617

SHIPS INVOLVED



217

PERSONS INJURED

YEAR FIGURES

© European Maritime Safety Agency.
Annual overview of marine casualties and incidents 2020, fishing vessels.



VIRTUAL REALITY CAN BE A GREAT ADDITION TO FAMILIARISING FISHERS WITH SAFETY PROCEDURES IN A SAFE ENVIRONMENT. A NICE ADDITION TO THEORY AND PRACTICAL EXERCISES

OUR PRODUCT

For everyone working in or with the fishing sector on vocational education and training, work safety, labour safety, and fishing activities.

Born from an Erasmus+ project called 'Virtual Reality for Maritime Emergencies', under the acronym 'VR-ME'.



Virtual Reality for Maritime Emergencies training course

Open access format, accessible by downloading this software and using a 3D kit

Made available in 5 EU languages

3 Maritime emergency scenarios in simulation

Intro and outro videos & evaluation mode for optimum learning experience

Various avatars to play

Fire



Man overboard



Abandoning ship



PARTNERS

Six partners, as there are the vocational education and training provider experts SGS Technos and IMP, expert virtual reality developer SQLearn, and European fishing industry representatives ARVI, PFA and Europêche combined their expertise to improve maritime emergency training.

Contributing to the safety of our fishers by developing a training program within virtual reality simulation development over the course of 30 months.



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www.vr-me.eu

WE WANT TO CONNECT WITH YOU



With the support of the Erasmus+ Programme of the European Union